

## QUICK FORMAT GUIDE

**Materials:** (See sections B and C of the Awards Entry Rules for full details)

1. Pro Res HQ File Media Guidelines - For all categories other than Outstanding Color Grading – Theatrical Feature:
  - i. Codec – Pro Res 422 HQ
  - ii. Color Space – Rec 709, gamma 2.4
  - iii. Resolution – 1920 x 1080
  - iv. 23.98 fps
  - v. Viewing materials can be uploaded as part of the entry submission process at <https://HPA.awardcore.com>. See section D (page 21) for a complete walk through of the entry submission process.
2. H.264 File Media Guidelines – Editing for Episode or Non-Theatrical Feature category ONLY:
  - i. 1920 x 1080P  
H.264 High Profile  
Chroma 4:2:0 or 4:2:2  
BitRate 8 Mbs
3. DCP Submission Guidelines
  - i. Submissions should be submitted as an **unencrypted DCP file** and delivered on a USB hard drive to:  
Deluxe Technicolor Digital Cinema  
Attn: Sharra Updike  
2233 North Ontario St. 3rd Floor  
Burbank, CA 91504  
**C/O HPA Awards**  
(818) 260.3871  
[HPAAwards@bydeluxe.com](mailto:HPAAwards@bydeluxe.com)
  - ii. DCPs are due at Deluxe by the regular submission deadline of **July 12**. Please send a note to [awards@hpaonline.com](mailto:awards@hpaonline.com) with your entry number, project title, shipping method and the date that your submission material was sent to Deluxe. **If you will be requesting an extension to get your DCP to Deluxe, please note that entry materials must be received no later than 5:00 pm on Friday, July 19.**
4. Sound submission guidelines
  - i. Codec – Pro Res 422 HQ
    - a. Submissions should be submitted as a Pro Res HQ file. The viewing material should include **both** the completed sound mix for judging and matching video.
    - b. Audio – PCM
      - i. 5.1 Sound – with the following track assignments.
        - Track 1 – Left
        - Track 2 – Right
        - Track 3 – Center
        - Track 4 – LFE
        - Track 5 – LS
        - Track 6 – RS
      - ii. Stereo
        - Track 1 – Left
        - Track 2 – Right

iii. Note: Stereo tracks should only be submitted when the original project was released in Stereo.

<b>Category</b>	<b>Submission Length</b> (Maximum of - not counting slates)	<b>Making Of</b> (Maximum of)	<b>Descriptive Material</b>	<b>Viewing Material</b>
1. Outstanding Color Grading – Theatrical Feature	5:00 of scenes in sequence as they appeared in the film	N/A	Required	DCP via USB hard drive
2. Outstanding Color Grading - Episode or Non-Theatrical Feature	3:00 of scenes in sequence as they appeared in the episode	N/A	N/A	Pro Res HQ file via online upload
3. Outstanding Color Grading - Commercial	1:00 continuous clip; for spots with 1:00 or less runtime, submit full project	N/A	N/A	Pro Res HQ file via online upload
4. Outstanding Editing - Theatrical Feature	N/A	N/A	N/A	No viewing materials required
5. Outstanding Editing – Episode (30 Minutes and Under) or Non-Theatrical Feature	FULL PROJECT	N/A	N/A	H.264 file via online upload
6. Outstanding Editing – Episode (Over 30 Minutes) or Non-Theatrical Feature	FULL PROJECT	N/A	N/A	H.264 file via online upload
7. Outstanding Sound - Theatrical Feature	3:00 segment or series of scenes in sequence as they appeared in the film	N/A	N/A	Pro Res HQ file via online upload
8. Outstanding Sound - Episode or Non-Theatrical Feature	3:00 segment or series of scenes in sequence as they appeared in the episode	N/A	N/A	Pro Res HQ file via online upload
9. Outstanding Sound - Commercial	1:00 continuous clip; for spots with 1:00 or less runtime, submit full project	N/A	N/A	Pro Res HQ file via online upload
10. Outstanding Visual Effects - Theatrical Feature	3:00 of scenes in sequence as they appeared in the film	3:30	N/A	Pro Res HQ file via online upload

11. Outstanding Visual Effects – Episode (13 Episodes and Fewer) or Non-Theatrical Feature	2:00 of scenes in sequence as they appeared in the episode	2:00	N/A	Pro Res HQ file via online upload
12. Outstanding Visual Effects – Episode (Over 13 Episodes)	2:00 of scenes in sequence as they appeared in the episode	2:00	N/A	Pro Res HQ file via online upload